

9/10 Year Olds (revised 3/4/2018)

1. No new inning starts after 1 hour and 15 minutes
2. Start clock immediately before "Play Ball"
3. Complete game is:
 - a. 6 innings or, 15 run rule after 3, or 10 run rule after 4, or time limit.
 - b. 4 innings (3½ if home is ahead or goes ahead) are a complete game when weather shortened
 - c. If the game is tied after regulation – 1 inning of modified ITBR – load bases with 1 out
4. Hurry Up Rule: If there is less than 10 minutes left in a game at the conclusion of a full inning and the Visiting Team is in the lead of said game by five (5) or more runs, this rule shall go into effect. At that point, the Home team shall bat in that new inning as the visiting team. This would also result in the Visiting team batting in that same new inning as the home team, if said at-bat becomes needed due to time or score. This rule may also go into effect with a lesser lead by the Visiting team or with more time on the clock IF BOTH TEAMS AGREE TO IT AT THE BEGINNING OF SAID INNING.
5. No intentional walks. Penalty – FORFEIT
6. 3 strikes is an out even if the 3rd strike is dropped
7. Infield fly WILL be enforced
8. No head first slide except returning to a base. Penalty – runner is out
9. One warning per player per game for slinging the bat – then, batter is out and runners return
10. Runner may leave the base when the ball crosses the plate – 1 team warning per game.
 - a. On the 1st occurrence, the defense may take the result of the play and issue the warning, or have "no pitch" called, runners return and issue the warning.
 - b. On the 2nd subsequent occurrences – Dead ball, runner is out, other runners return and no pitch.
11. When a slide/tag play is imminent, the runner should be called out if he does not slide or attempt to avoid the fielder AND CAUSES illegal contact or INTERFERES with the fielder in the immediate act of making the play.
12. Pitching – 3 innings per game / 4 innings in back to back games or days / 8 innings per week:
 - a. **OR** 60 pitches in a game or day, whichever comes first. Coaches will agree on the number of pitches thrown each half inning.
 - b. Any pitcher hitting 3 batters must be removed from the game as the pitcher. He can play another position but may not pitch any more that game.
 - c. 2 free trips to the mound per pitcher per inning
13. Any pitcher may return to the mound once per game:
 - a. In the next inning if removed on 3rd trip in an inning or
 - b. In the same inning if removed on 1st or 2nd trip
14. No metal cleats allowed for players, coaches or umpires
15. No balks will be called
16. All players will bat – extended batting line up. In the case of an ejected, sick or injured player, the player shall be scratched from the lineup and the team will play a player short. No out will be called when that player would have batted as long as there are 9 batters. An injured player may not return to the lineup.
17. Every player should play at least 6 outs on defense and bat at least once.
18. 1 offensive conference per inning
19. Free substitutions on defense but keep the batting order in tact
20. Teams may start or finish a game with 8 players – an out is recorded in the vacant spot in the batting order
21. Runners ARE ALLOWED to advance from third (3rd) base to home on passed balls, wild pitches or dropped / missed third (3rd) strikes by the catcher.
22. No spectators will be allowed on the field unless summoned to attend to an injury – FORFIET
23. The Home team will keep the official score book.
24. The Visiting team will keep the score board.
25. After completion of play of the last game each night, Home team is responsible for putting up the scoreboard, the official scorebook and turning off the lights.
26. Refer to the USSSA rulebook for any other rules not listed above.